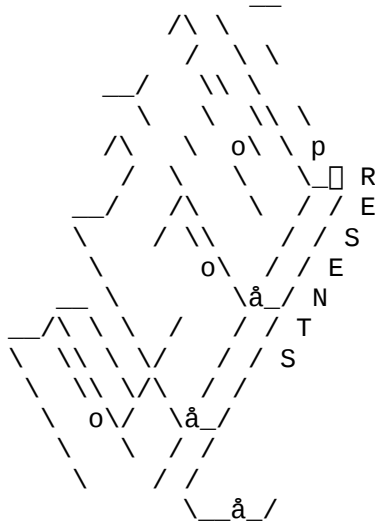




The docs to
- = Brutal Sports Football = -
AGA
typed in by
007 and Trout/LSD

24th aPRIL '94

BRUTAL SPORTS FOOTBALL AGA

WELCOME TO BRUTAL FOOTBALL, TO GUIDE YOU THROUGH THIS KNUCKLEBUSTING, FACE CRUNCHING GAME ARE JIM SKINNER AND BOB TANNER. THE MOST FAMOUS MANAGERS IN THE HISTORY OF THE SPORT.

HI FOLKS!...JIM SKINNER HERE, THERE ARE 2 TYPES OF BRUTAL FOOTBALL PLAYERS, THOSE WHO WANT A PIECE OF `IN YOUR FACE ACTION` STRAIGHT AWAY AND THOSE WHO FIND OUT ABOUT LEAGUES AND KNOCKOUTS AND THE LIKE. WELL, IF YOU'RE ONE OF THE FIRST TYPES, PRESS THE FIRE BUTTON, FASTER THAN YOU CAN SAY `HACK OFF HIS HEAD` YOU'RE IN THE FIRST UNFRIENDLY MATCH...ENJOY!

IF YOU CAN'T STAND THE HEAT AND WANT TO GET DETAILED INFO ON DIFFERENT COMPETITIONS AND RULES -I HATE THAT WORD- SEE THE SECTION LATER ON...NOW FOR SOME BODY SLAMMING, DOUBLE DECAPITATING MOVES, HERE'S MY OLD MATE BOB TANNER.

SO YOU'RE IN YOUR FIRST GAME AND YOUR PLAYERS ARE GETTING KEBABED OR ATOMISED, YOU NEED TO KNOW THE BASIC MOVES IN `BRUTAL SPORTS FOOTBALL`. HERE GOES

- * A PLAYER WILL AUTOMATICALLY PICK UP THE BALL WHEN HE RUNS OVER IT.
- * ONCE IN POSSESSION PRESS THE FIRE BUTTON TO PASS THE BALL
- * PRESS AND HOLD THE FIRE BUTTON TO KICK THE BALL IN THE DIRECTION THE PLAYER IS FACING.
- * WHEN NOT IN POSSESSION, PRESS THE FIRE BUTTON TO PUNCH AN OPPONENT OR LAUNCH A FLYING TACKLE.
- * STAND OVER AN OPPONENT AND PRESS THE FIRE BUTTON TO STAMP HIM!

*NOW YOU THINK YOU'RE READY TO RUMBLE...WELL YOU'RE GOING TO END UP BLEEDING IN THE DIRT UNLESS YOU TAKE IN THE FINER POINTS OF THE GAME. THIS GAME AIN'T JUST ABOUT KICKING AND PUNCHING, IT TAKES A LOT OF SKILL AND PRACTISE TO LEARN THE BEST WAY OF MINCING THE OPPOSITION, HERE'S HOW...OBJECTS OR ICONS APPEAR ON THE PITCH AT VARIOUS TIMES DURING THE GAME.

PICK UPS

SWORD.....GIVES YOU A CUTTING EDGE IN ATTACKING OPPONENTS

MAGIC POTION...RENDERS YOUR PLAYER INVISIBLE FOR A SET AMOUNT OF TIME

SHIELD.....PROTECTS YOUR PLAYER FROM ATTACK

RUNNING BALL...BALL SPROUTS LEGS AND WILL FOLLOW YOUR CONTROLLED PLAYER
NOTE; ONLY FOR A SET AMOUNT OF TIME.

GRENADES.....MAKES YOUR ATTACK GO WITH A BANG

REPEL ICON.....BOUNCES OPPOSITION INTO TOUCH

BOMB.....BIGGER BANGS TO WIPEOUT THE ENEMY

AXE.....SPLIT YOUR OPPONENT INTO 2 FROM A LONG DISTANCE

RABBIT.....SPEEDS UP YOUR PLAYERS

TORTOISE.....SLOWS DOWN YOUR PLAYERS

NOTE 2 EXTRA ICONS APPEAR WHEN IN 2 PLAYER MODE

LIGHTNING.....STRIKES DOWN OPPOSITION FOR SET AMOUNT OF TIME

<--/-->REVERSES DIRECTION ON YOUR OPPONENTS JOYSTICK

NOW YOU KNOW WHATS AVAILABLE, YOU'LL WANT TO KNOW HOW TO PUT IT INTO
ACTION. BACK TO MR SKINNER HIMSELF. `YO GIVE ME A HIGH FIVE AND LOW
DIVE` HERES HOW TO TURN YOURSELF INTO THE BEST `BRIUTAL SPORTS PLAYER` SINCE
THE RED DEVILS OF BLOOD ALLEY. RUN OVER TO AN ICON AND PICK IT UP, A
MAXIMUM OF THREE ICONS CAN BE HELD AT ANY ONE TIME, SEE STATE OF PLAY BELOW.

PRESS THE FIRE BUTON TO SCROLL THROUGH THE PICK UP ICONS, TO UNLEASH THE
SELECTED PICK UP PRESS THE FIRE BUTTON ONCE MORE.

STATE OF PLAY

THE DOTS ON THE CENTRAL PANEL, SHOWS THE POSITION OF EVERY PLAYER ON THE
PITCH, BY USING THE JOYSTICK YOU CAN CHANGE FORMATION OF YOUR TEAM.

THE FLASHING COLOURED DOTS ARE THE SELECTED.

THE WHITE FLASHING DOTS SHOW POSITION OF POWER UPS.

THE SOLID WHITE DOT IS THE BALL.

TOP BAR SHOWS THE STRENGTH OF YOUR SELECTED PLAYER.

LOWER BAR SHOWS OVERQLL TEAM STRENGTH.

WINDOW SHOWS ANY ICONS HELD BY TEAM.

PICK UP ICONS CAN BE SCROLLED THROUGH BY PUSHING JOYSTICK RIGHT AND

SELECTED BY PRESSING FIRING BUTTON.

CLOCK SHOWS GAME TIME REMAINING.

FORMATIONS

EACH PLAYER CAN ORGANISE THEIR TEAM INTO THREE FORMATIONS TO ASSIST IN THEIR GAME PLAY.

AGGRESSIVE...THIS PUTS YOUR TEAM INTO ATTACKING FORMATION,PUSHING TOWARDS YOUR OPPONENTS GOAL.

STANDARD.....THIS POSITION IS THE MULTI-PURPOSE,OFFERING DEFENSIVE AND OFFENSIVE POSITIONS.

DEFENCE.....THIS POSITION ALLOWS YOU TO PACK YOUR HALF,WITH YOUR PLAYERS. FOR WHEN YOU ARE LOOKING TO CONSILDATE A WINNING POSITION.

THE MULES

IU GUESS THE GOOD PEOPLE AT HOME HAVE HAD ENOUGH OF US BY NOW,YOUR PROBABLY ITCHING TO GET INTO SOME BLOOD-LETTING,SO WE`LL LET YOU GO, HOLD ON JIM I THINK YOUR FORGETTING THE DIFFERENT COMPETITIONS AND THE RULES. BAH I HATE THAT WORD...OK,OK HERE GOES.

YOU CAN WIN AT BRUTAL SPORTS FOOTBALL BY OUTSCORING THE OPPOSITION OR BY SLAUGHTERING 6 OF THEIR 7 MEN,EACH GAME LASTS 7 MINUTES, ONCE THE GAME BEGINS THERE ARE NO RULES. IF THE GAME ENDS IN A DRAW, THE BALL IS THROWN AWAY AND INJURY TIME IS PLAYED.

THIS TIME EACH TEAM MUST FIGHT TO THE DEATH, THE FIRST PERSON TO KILL SIX OPPONENTS WINS!

HA INJURY TIME THATS MORE LIKE IT,NOW CAN THEY GET ON WITH IT?...I`M DYING TO SEE SOME FAST AND FURIOUS ACTION.

SORRY BOB WE NEED TO EXPLAIN THE DIFFERENT GAMES THAT CAN BE PLAYED, LETS START WITH THE UNFRIENDLY....HOW ABOUT WE START WITH THE UNFRIENDLY...`SMACK`,,,I`M AFRAID JIMS HAVING A QUICK LIE DOWN...`STOMP` SO I`LL BEGIN.

AFTER STARTING THE GAME,THE SELECT GAME SCREEN WILL APPEAR,SCROLL THROUGH THE CHOICES USING THE JOYSTICK AND CHOOSE `UNFRIENDLY` BY PUSHING THE FIRE BUTTON.

* UNFRIENDLIES CAN BE PLAYED BY 1 OR 2 PLAYERS

* SCROLL THROUGH THE 8 HUMANOID TEAMS. PRESS FIRE TO SELECT A TEAM

* ENTER THE NAME IF YOU WISH TO CUSTOMISE TEAM NAME BY PRESSING FIRE BUTTON.

* USE THE JOYSTICK TO SCROLL THROUGH THE LETTERS,PRESS FIRE TO SELECT A LETTER, WHEN FINISHED GOTO END AND RETURN TO MENU.

* USE JOYSTICK TO SCROLL THROUGH CONTROL OPTIONS, PRESS FIRE TO SELECT

* BOTH PLAYERS MUST CHOOSE TEAMS (2 PLAYER MODE ONLY)

NUMBER OF GAMES

AFTER CHOOSING TEAM AND CONTROL OPTIONS,THE PLAYER CAN CHOOSE HOW MANY UNFRIENDLIES THEY WISH TO PLAY.THIS IS FROM AN OPTION OF 1 GAME,BEST OF 3 OR BEST OF 7. SCROLL THROUGH THE THREE OPTIONS AND PRESS FIRE TO SELECT.

THATS ABOUT ALL THERE IS TO KNOW ABOUT UNFRIENDLIES, MY OLD SPARRING PARTNER ED SEEMS TO BE RECOVERING IN TIME TO EXPLAIN THE KNOCK-OUT COMPETITION.LET ME HELP YOU UP THERE ED...

THE KNOCK-OUTS

EIGHT VIKING TEAMS COMPETE IN THE KNOCK-OUT COMPETITIONS,SCROLL THROUGH THE TEAMS ON SCREEN AND PRESS FIRE TO SELECT YOUR TEAM.
TO SELECT COMPUTER OR HUMAN CONTROLLED TEAMS,SCROLL THROUGH THE COLUMN WITH COMPUTER CHIP OR HAND ICONS AND PRESS FIRE,CHANGE OF NAME IS POSSIBLE BY ENTERING IN THE NEW NAME (SAME AS WITH UNFRIENDLIES)

PASSWORDS

USE THE JOYSTICK TO SCROLL THROUGH THE ALAPHABET TO INSERT YOUR PASSWORD AND PRESS FIREBUTTON FOR YOUR SELECTION.

THE LEAGUE.

OK,OK LETS CRANK IT UP FOR THE BIG ONE, THE `BRUTAQL FOOTBALL LEAGUE` DUST DOWN THE KNUCKLEDUSTERS AND GET READY TO SLASH AND SMASH,BUT FIRST HERES SOME INFO SUPPLIED BY NOEL `BONECRUNCHER` NOWALL,OUR RESIDENT EXPERT ON ALL ASPECTS OF THE LEAGUE..OK THEN `BONECRUNCHER` SHOOT...ON NO!...I DIDNT MEAN..STOP!!! STOP!! `BANG`

THE IDEA FOR A BRUTAL SPORTS FOOTBALL LEAGUE WAS FIRST MOOTED IN 2034.WHEN THE AMERICAN FOOTBALL LEAGUES DWINDLED DUE TO BOREDOM,BRUTAL FOOTBALL WAS INVENTED BY MR DAN SYCO AND WAS INTIALLY CONCEIEVED AS A CRUDE POPULATION CONTROL OPERATION.

AT FIRST BRUTAL FOOTBALL MATCHES WPLAYED BY HUMANS WERE EXTREMELY POPULAR,HOWEVER,INTEREST BEGAN TO DIE QUICKLY AS THE PLAYERS. CROWDS GREW RESTLESS AS THE GAMES RARELY LASTED FOR MORE THAN A MINUTE...2 TEAMS DOMINATED THIS PERIOD..THE `BRAINDEAD`AND THE HIGHFLYING `NATIONAL NUKERS`

THE FINAL CONFRONTATION BETWEEN THESE TEAMS DREW AN ENORMOUS CROWD TO THE BADLANDS,WHERE THE GAME WAS TO BE FOUGHT, AN EXPLOSIVE MATCH WAS PREDICTED. UNFORTUNATELY NO-ONE HAD PREDICTED HOW EXPLOSIVE IT WOULD BE,WITHIN IN 30 SECONDS THE NUKERS LIVED UP TO THEIR NAME AS THEY DECLARED WAR ON THEIR OPPONETS-THERMO NUCLEAR WAR. THE ENTIRE LAND MASS WAS OBLITERATED. XTHE RESULT WAS DEEMED A NO-SCORE DRAW.

THE SETBACK MIGHT HAVE SEEN THE END OF THE GAME BUT FOR PROF GRAHAM GEEK. HIS GENETICALLY ENGINEERED BI-PEDS PROVED IDEAL PLAYERS OF THE GAME,ONCE PRODUCTION HAD BEEN TAKEN OVER BY ACME BI-PEDS INC, THE LEAGUE WAS UP AND RUNNING.

AFTER LONG AND DETAILED CONSIDERATION,LASTING 3 MINUTES THE FOLLOWING RULES WERE MADE UP.

* FOUR LEAGUES EXIST

* EACH NEW MEMBER OF THE LEAGUE MUST START AT THE BOTTOM OF THE 4TH WITH A TEAM OF VIKING BI-PEDS AND ATTEMPT TO WORK THROUGH THE LEAGUE.

- * EACH LEAGUE IS MADE UP OF 4 TEAMS
- * SIX GAMES MUST BE PLAYED PER SEASON
- * 3 POINTS ARE AWARDED FOR AN OUTRIGHT WIN
- * 2 POINTS ARE AWARDED FOR WINNING AFTER INJURY TIME
- * 1 POINT IS AWARDED FOR LASTING AFTER INJURY TIME

THATS GREAT NOEL...I LOVE THIS GAME, AND SEEING ED CASE ON THE FLOOR THERE IN A POOL OF BLOOD, REMINDS ME OF THE SPECIAL LOCKER ROOM OPTION, THAT OCCURS AT THE END OF EACH MATCH, TO EXPLAIN HOW THIS WORKS LETS HAVE A BIG HAND FOR `DOC` AHRRY SKULLS.

AT THE END OD EACH MATCH, A CHAMPOIIONSHIP SCREEN APPEARS, SCROLL THROUGH THE OPTIONS AND PRESS FIRE TO SELECT YOUR CHOICE. TJHE SCREEN APPEARING AT THE END OF EACH LEAGUE MATCH HAS 2 OPTIONS, THE FIRST IS THE LOCKER ROOM OPTION.

THE LOCKER ROOM -----

WHEN ENTERING THE LOCKER ROOM YOU WILL SEE YOUR PLAYERS IN VARIOUYS STATES OF REPAIR, YOU CAN TRY AND RETURN YOUR PLAYERS TO MATCH FITNESS, AND SELECT PLAYERS FOR YOUR NEXT MATCH.

YOU CAN SELECT PLAYER FROM THE 9 BI-PED SQUAD, PLAYER NUMBER 1 IS A SPECIALIST GOALKEEPER. ALL OTHER PLAYERS WILL PLAY IN ANY POSITION.

THE PHYSICAL HEALTH OF THE PLAYERS IS CONSTANTLY CHECKED AND DISPLAYED ON MONITORS ABOVE THEIR HEADS. SELECT THE PLAYER YOU WISH TO TREAT BY SCROLLING THROUGH THE TEAM AND WHEN REACHING THE APPROPRIATE PLAYER, PRESS FIRE TO SELECT. A DOOR WILL APPEAR IN FRONT OF THIS PLAYER, THREE SORTS OF TREATMENT ARE AVAILABLE, EACH WITH THEIR OWN SIGN.

THE CROSS ICON IS FOR CURING FLESH WOUNDS AND FIRST AID.

THE LIGHTNING ICON WILL GIVE YOUR PLAYER INCREASED SPEED.

THE HELMET ICON IS FOR CRANIAL RE-CONSTRUCTION, AND IS RESERVED FOR THE MOST SERIOUS CASES.

SPEED UP -----

THE LIGHTNING ICON IN THE LOCKER ROOM ADDS ABOUT 1/4 AGAIN TO YOUR PLAYERS SPEED. A SECOND USE ADDS SLIGHTLY MORE STILL, THE SPEED UP DECREASES AFTER EACH MATCH, AND WEARS OFF TOTALLY AFTER 3 MATCHES.

BE WARNED ALL TREATMENT COSTS MONEY. THE HEALTH OF YOUR MEDICAL TREATMENT IS MONITORED ON THE CONTROL PANEL.

REMEMBER SUCESS ON THE FEILD OF BATTLE, OR SPORT WILL BRING FINANICIAL REWARDS.

HAVING TRAINED YOUR PLAYERS YOU MUST SELECT YOUR TEAM FOR THE NEXT MATCH. FOR AUTOMATIC TEAM SELECTION PRESS RETURN. THIS WILL CHOOSE THE FIRST 7 VIKINGS WITH HEADS. FOR INDIVIDUAL TEAM SELECTION SCROLL THROUGH YOUR TEAM

AND PRESS FIRE BUTTON TO SELECT.

VIKINGS

THE WEAKEST TEAM IN THE LEAGUE, BEST VIKING PLAYER; THOR GUTSTRECH LASSE RATE.

BEST VIKING TEAM, THE BLOODED HORNS. PLACED 6TH IN LEAGUE IN 2045

WORST VIKING PLAYER, NOGGIN NOBRAIN NONSENSE. LASTED 15 SECS IN HIS DEBUT

SPECIAL MOVES...STOMPING.

THE LIZARDS

THE SECOND WORST TEAM IN THE LEAGUE ARE THE LIZARD PLAYERS. BEST LIZARD PLAYER; THE BARBECUE BEAST.

BEST LIZARD TEAM, THE KOMADO GOAT SLAYERS. PLACED 4TH IN 2048

WORST LIZARDS PLAYER; GIRAFFE NECK GECKE. FOR OBVIOUS REASONS THIS PLAYERS CONTRACT WAS TERMINATED.

SPECIAL MOVES...FIRE BREATHING SKILLS.HOT STUFF!!

THE WILD GOATS

EXCELLENTS BRUTAL FOOTBALL TEAM, MAINLY FOUND IN THE 2ND DIVISION. BEST WILD GOATS PLAYER; BUTT OUT BELCHER.

BEST WILDGOAT TEAM, THE RAM RAIDERS, PLACED 2ND IN 2066

WORST WILD GOATS PLAYER; DAN GREEN HORN. THIS PLAYERS HEAD WAS NEVER DISCOVERED AFTER BEING KICKED INTO ORBIT.

SPECIAL MOVES...ROLLING TACLES AND HORN BUTT.

THE RHINOS

THE BEST BRUTAL FOOTBALL PLAYERS IN HISTORY. ALWAYS IN THE FIRST DIVISION. BEST RHINO PLAYER; THE CONCRETE WARRIOR...RHAN HARDPLATE.

BEST RHINOS TEAM, THE EARTHQUAKE 7, WINNERS 2059 AND 2065

WORST RHINO PLAYER; FIVE KILL SMALLHORN.

WORST RHINO TEAM; TRAMPLED UNDERFOOT BY OTHER RHINO TEAMS, NO RECORDS REMAIN OF THEM.

SPECIAL MOVES...ALMOST UNSTOPPABLE, MASSIVE PLAYERS.

THE PASSWORD

WHEN YOU CLICK ONTO THE SHOW RESULTS COMMAND, YOU RECIEVE A PASSWORD FOR THE EXACT POSITION YOU ARE IN, IN THE LEAGUE. PLACE THE SAME PASSWORD IN THE PASSWORD OPTION SCREEN TO RETAIN YOUR LEVEL WHEN YOU RE-START. TO CONTINUE WHERE THE GAME WAS LEFT OFF, PRESS THE FIREBUTTON INPUT THE PASSWORD BY SCROLLING THROUGH THE LETTERS AND NUMBERS USING THE JOYSTICK, IF YOU PRESS DOWN ON THE JOYSTICK IT WILL ALSO SHOW YOU WHERE YOU ARE POSITIONED IN THE

LEAGUE.

BRUTAL FOOTBALL SPEAK.

NOW FOR YOU TO UNDERSTAND THE FINER POINTS OF THE GAME, YOU NEED TO KNOW THE
TERMS AND SLANG SO LISTEN UP!

ACED.....THE REMOVAL OF AN OPPONENTS HEAD IN 1 ATTEMPT
ATOMISED.....COMPLETE ANNIHILATION, REQUIRING THE SLAB MAN
BELLY VENT....SLASHING WITH A SWORD ACROSS THE MIDRIF
CANNONBALL....FULL SPEED COLLISION, RUNNING AT FULL TILT
CRYING TIME...THE ULTIMATE DEFEAT
DUKE.....THE TOUGHEST OF PLAYERS
EAT WALL.....SPLATTERING OPPONENTS ONTO THE PITCH'S EDGE WALLS
FREEWHEELING..THROWING THE OPPONENTS HEAD INSTEAD OF THE BALL
GUILLOTINED...CLEAN REMOVAL OF THE HEAD
ICED.....LOCKED IN A TEMPORARY ICE PRISON
KISS DIRT.....DELIBERATE PRESSING OF OPPONENTS FACE IN THE FIELD
KEBABED.....SKEWERED, COMING DOWN FROM A JUMPING CATCH
MINCED.....EXTREME USE OF THE SWORD TO TURN PEOPLE INTO BURGER MEAT
RECYCLED.....RE-GENERATED PLAYER
RATATOUILLE...THE STATE OF A PLAYER AFTER A MINCING
SANDBAGGED...THE PLAYER AT THE BOTTOM OF A WRECKING JOB
STOMP.....MERCILESS USE OF THE FEET ON HORIZONTAL OPPONENTS
SLAB MAN.....THE UNLUCKY GUY WHO HAS TO SCRAPE THE PLAYERS FROM THE PITCH
TURKEY SHOOT..EASY VICTORY
WRECKING JOB..A MASS ATTACK OF PLAYERS BUDLING THE OPPONENT
